

```
//Code Created with KXL Dialog Box Creator
//If you want me to improve this Program,
//then please support it.
//Thank you!
```

```
SLIST $$ListBox2[0]
$$ListBox2[0] = "0"
$$ListBox2[1] = "1"
$$ListBox2[2] = "2"
$$ListBox2[3] = "3"
$$ListBox2[4] = "4"
$$ListBox2[5] = "5"
$$ListBox2[6] = "6"
$$ListBox2[7] = "7"
$$ListBox2[8] = "8"
$$ListBox2[9] = "9"
$$ListBox2[10] = "10"
$$ListBox2[11] = "11"
$$ListBox2[12] = "12"
$$ListBox2[13] = "13"
$$ListBox2[14] = "14"
$$ListBox2[15] = "15"
```

```
SLIST $$Radio4[0]
$$Radio4[0] = "X,Y,Z"
$$Radio4[1] = "X,Y"
```

```
DG_RET_ON_SEL = 0x00000001
DG_FROZEN     = 0x00000002
DG_HIDDEN     = 0x00000004
DG_CANCEL     = 0x00000008
DG_DEFAULT   = 0x00002000
```

```
:DIALOGBOX
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```
dg_init_dialog 13.15, 58.83, 0, "Export Point Coordinates to File", , , 4,
dBox = @error
dg_add_button dBox, 0, 8.08, 45.83, 10.00, "OK", , ,
dg_add_button dBox, 1, 10.00, 45.83, 10.00, "Cancel", , ,
dg_add_list dBox, 2, 2.38, 29.67, 8.08, 8.33, , $$ListBox2, , ,
dg_add_text_string dBox, 3, 9.23, 3.17, 10.00, , ",", , ,
dg_add_radio dBox, 4, 2.69, 3.33, 0, , $$Radio4, , ,
dg_add_box dBox, 5, 0.77, 25.00, 10.77, 18.33, "Precision", , ,
dg_add_box dBox, 6, 0.77, 1.67, 6.15, 20.83, "Export Coordinates", , ,
dg_add_box dBox, 7, 7.69, 1.67, 3.85, 20.83, "Delimiter", , ,
dg_draw_dialog dBox
```

```

// Sets the initial selection Index of the List Box to first entry
dg_set_list dBox, 2, 0

:RUN_DIALOG_BOX
dg_run_dialog dBox
INT intError = @error

if (intError == 0)
    MessageBox "You have clicked the 'Button' named OK \n KXL code has to be added",
    0
    // Delete or comment out the line above and add the code for your Button click

if (intError == 1)
    MessageBox "You have clicked the 'Button' named Cancel \n KXL code has to be
added", 0
    // Delete or comment out the line above and add the code for your Button click

//For the next if statement below to work, DG_RET_ON_SEL has to be added to the end
of
//the following line above (behind the last comma): dg_add_list dBox, 2 ....
//if (intError == 2)
    //MessageBox "You have clicked the 'List' named $$ListBox2", 0
    // See dg_set_list and dg_set_list_text
    // settings in the KXL documentation
    // to get or set the List Box values.

//For the next if statement below to work, DG_RET_ON_SEL has to be added to the end
of
//the following line above (behind the last comma): dg_add_radio dBox, 4 ....
//if (intError == 4)
    //MessageBox "You have clicked the 'Radio' named $$Radio4 \n KXL can be added",
    0
    // See dg_radio_align, dg_set_radio and dg_set_radio_text
    // settings in the KXL documentation
    // to get or set the Radio Button values.

//*****
// Code has to be added above this line and below
// this line: INT intError = @error
// in order to get to GetDialogControlVariables
//*****

:GetDialogControlVariables

```

```
// Get setting for dBox Index 2
INT intList2
dg_get_list dBox, 2
intList2 = @error // Gets index of the selected entry in the List box.
STRING $strList2
SPRINT $strList2, "%s", $$ListBox2[intList2]
// $strList2 holds the text that had been selected.

// Get setting for dBox Index 3
STRING $strString3
dg_get_text_string dBox, 3
SPRINT $strString3, "%s", @strdat

// Get setting for dBox Index 4
INT intRadio4
dg_get_Radio dBox, 4
intRadio4 = @error // Gets index of the selected Radio Button.

:DISPOSE_DIALOG_BOX
// Here the dialog gets erased and the memory gets disposed
dg_erase_dialog dBox
dg_free_dialog dBox

// END OF CODE CREATION
```